

JEREMY CLOWERS

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PROFESSIONAL SUMMARY

Enthusiastic Artist with a six year background in producing designs in 2D and 3D formats. Extremely talented in animation and modeling. Easily able to coordinate with other artists and take direction.

SKILLS

- 2D design
 - Particle systems
 - Adobe Illustrator expert
 - Technical illustration
 - Organizing materials
 - Logo creation
 - Project design
 - Creating visual art
 - Texture painting
 - UV layout
 - Microsoft Office Suite
 - Proficient in Adobe Acrobat
 - Creativity
 - Photo editing
 - Dreamweaver
 - Visual communication expertise
 - Photographic editing
 - Adobe InDesign
 - Composition
 - Applying finishes
 - 3D Design
 - 3D Hard Surface
 - Adobe Suite
 - Autodesk
 - 3D Studio Max
 - Maya
 - Mudbox
 - Sketchbook Pro
 - Toonboom
 - Harmony
 - Z-Brush
 - Substance
 - Nuke
 - Quixel
 - Mari
 - Modo
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WORK HISTORY

07/2017 to Current **Director of Visual Arts**

Marquee Event Rentals Dallas – Carrollton, TX

- Responsible for creative design for prominent PGA tours.
- Validated schematic designs working alongside hardware engineers.

- Developed artistic visual products while working within defined technical constraints.
- Maintained and shared portfolios of artistic work to demonstrate styles, interests, and abilities with potential customers.
- Developed art and design concepts.
- Facilitated any requests regarding the environment and level art creation process.
- Created storyboards, 3D models, animation and visual effects to meet design goals.
- Managed technological considerations to meet defined goals.
- Designed visual models that met both aesthetic and technical criteria.

03/2017 to 07/2017 **3D Content Modeler**

L3 Link Simulation & Training – Arlington, TX

- Collaborated with the art director to implement artistic vision.
- Developed artistic visual products while working within defined technical constraints.
- Learned new software packages in addition to traditional art methods.
- Managed day-to-day business operations and made strategic decisions.
- Generated design and model creation time estimates when needed.
- Resolved client concerns quickly and professionally.
- Established and maintained productive, professional working relationships.
- Designed visual models that met both aesthetic and technical criteria.
- Managed technological considerations to meet defined goals.

08/2008 to 04/2014 **Sargent**

US Army Corps of Engineers – Dallas, TX

- Supported senior ranking officials in logistics decision making.
- Guided and coordinated unit's force protection programs to meet fleet requirements.
- Trained in the use of tear gas and explosives.
- Documented and processed classified materials.
- Planned and briefed personnel on missions.
- Led fire team during infantry dismounted battle drills and situational training exercises.
- Surveyed and analyzed terrain to determine optimum equipment placement and use.
- Maintained security of the local areas and performed route clearance for visiting high-ranking officials.
- Tracked personnel and supplies within the company.
- Performed as a fire team member during situational training exercises and all infantry dismounted battle drills.
- Led basic reconnaissance operations and reported enemy movements to commanding officers.
- Kept up-to-date on mission objectives by researching intelligence targets to understand their significance in the geopolitical context.

- Developed and led training programs in preparation for combat.
 - Expert in tactical and technical guidance.
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EDUCATION

2016

Bachelor of Arts: Media and Animation

The Art Institute of Dallas - Dallas, TX